9850 Installation and User Guide



Compatible Equipment

715rEUR-00	Radio PIR.
719rEUR-00	Radio Smoke Detector.
725rEUR-00	Radio Remote Setting Device.
726rEUR-00	Radio PA.
735rEUR-00	Universal Door Transmitter.
746rEUR-00	868MHz Test transmitter.
747rEUR-00	868MHz Go/No Go test receiver.
8300EUR-01	Plug-on Microcom communicator.
9925EUR-00	Arming Station.
9928EUR-00	Keyswitch interface.
9930EUR-00	LCD Keypad.
9855EUR-00	Hardwired eight zone expander.
9955EUR-00	868MHz "Class VI" radio expander.
956UK-00	Downloader Software.
957UK-00	Modem for PC

Introduction 9850

Introduction

The 9850 is designed to be fully programmable to suit individual site requirements and user needs.

The system comprises a control unit in a shielded case, up to four separate keypads and one keyswitch interface (see Figure 1). You should always fit at least one keypad.

The control unit provides:

- A four-wire bus connection for keypads, keyswitches and hard-wired or wireless zone expanders.
- Connections for either Closed Circuit, Fully Supervised Loops, or End of Line resistor zones.
- Connections for three fully programmable outputs.
- o Internal sounder loudspeaker output with electronically generated Chime, Alarm, Fire and Entry/Exit tones. (The volume of the Entry/Exit tones can be adjusted).
- Pins for a plug-on 8300 Microcom communicator.
- Local or remote downloading.
- Pins for fitting a plug-by communication device.

A separate **9855** expander unit allows connection of a further eight wired zones. Alternatively, a **9955** expander allows connection of eight wire-free zones.

The control unit supports two types of keypad: the **9930** sixteen character Liquid Crystal Display (LCD), or the **9925** arming station. In addition the control unit also supports the **9928** keyswitch interface.

As an Installer you can program the system either from the keypads, or using PC based Windows <Downloader>. When programming from the keypads the programming interface is arranged as a set of three-digit numbered commands similar to those used by the 9800 family of products.

The system can provide for up to 8 separate users. User facilities include:

- Three different security levels (full set and two part sets) which can be programmed by the Installer.
- ° User programmable Duress code.
- Keyswitch setting/unsetting.
- Dual key PA alarm from the keypads.
- Remote telecommand set/unset when using 9955 RF Expander.

To reduce the possibility of false alarms the system also provides Alarm Abort and Alarm Confirmation communications output.

9850 Introduction

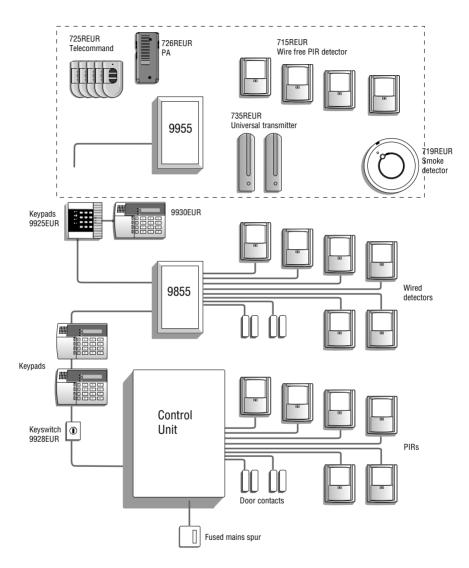


Figure 1. 9850 System Layout

Technical Specification

Specification

Operating temperature = -10° to +55°C Humidity = 96% RH

Dimensions = 310mm W, 385mm H, 95mm D
Weight = 4.4 kg (without stand-by battery)
Conforms to EN50131-1 Grade 1 and 2 and current BS4737 Part 1 for remote signalled systems, ACPO-IAS Policy, NACOSS NACP14, ABI log requirements.

Power Supply

System power supply
Control unit power
9930 Remote Keypad
Standby Battery

= 230VAC (Ambient Temp. 20°. C) 1A total
= 50mA nominal quiescent, 150mA active
= 20mA quiescent with keypad backlight on
= 12 Volt, 7AH or 17AH rechargeable leadacid, Gel Type battery (not supplied). (For
17AH battery kit order part number

8136EUR-02.)

Conforms to EN50131-6 Type A power supply for Grade 1 and 2 systems.

Outputs

O/Ps1 and 2 are relay outputs and O/P 3 is an open collector transistor output.

O/P 1& 2 = voltage free, single pole relay contacts rated

24VDC @ 3A. Max current for external sounder

500mA.

O/P 3 = 500mA, 12VDC. negative applied

ST Siren Test 14.4VDC (For use in France only)
LS = can support two parallel connected externally mounted 16 Ohm loudspeakers for

internal sounder or EE tones.

AUX (for detectors) = 500mA, 12VDC

Coms OP1-4 = 12V logic outputs, -ve applied in alarm (+ve

removed)

Inputs

TR = Tamper return for bell.

Tellback/RedCare reset* = +12V applied to operate reset. Line Fault input* = +12V applied to indicate line failure.

^{*} These outputs and inputs appear as pins on the connector for the plug by communicator".

Fuses

F1 - 12V AUX = 1A Fast

F2 - Battery = 2A Anti Surge

Caution: When replacing fuses use the ratings quoted above.

Control Unit PCB and Case

Figure 2 shows the layout of the control unit PCB.

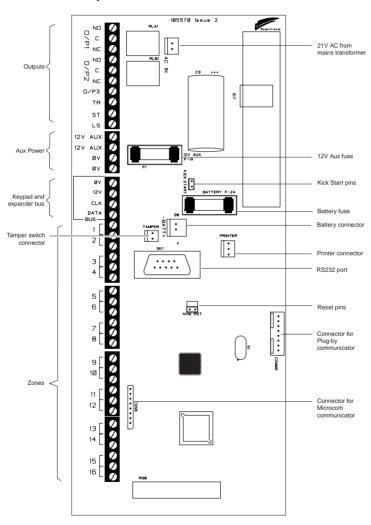


Figure 2. Control Unit PCB Layout

9855 Expander

The 9855 Expander provides connectors for either eight four-wire CC loop zones, FSL or EOL zones. Figure 3 shows the layout of the PC B.

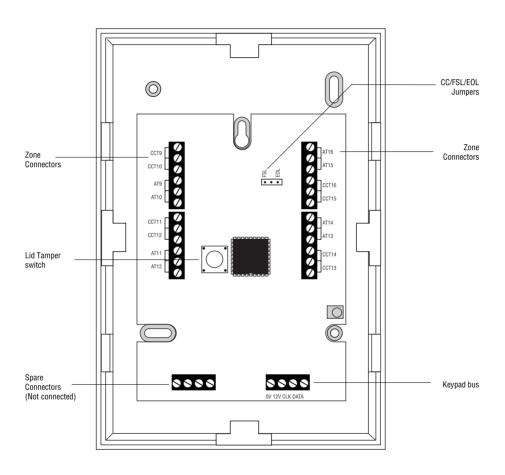


Figure 3. 9850HWX Expander

Wiring the Control Unit

Cable Entries

The control unit case back provides several cable entries. The back is designed to stand away from the wall to leave space for cables.

Mains Connection

The control unit must be permanently connected to a spur outlet fitted with a readily accessible disconnect device. Connect the mains supply to the control unit using the 3-way terminal block located in the control unit back. Secure the mains cable to the case anchor point using the cable tie provided. Note that the control unit has a T-250mA internal mains fuse. All electrical connections should be carried out by a qualified electrician and must comply with the current IEEE Wiring Regulations: 16 Edition, Appendix 5 - Standard Circuit Arrangement.

Connect the 21VAC lead from the mains transformer to the main pcb. See Figure 4 for the location of the 21VAC connector.

Caution: Do not apply mains power at this point. Do not work inside the control unit case when mains power is present.

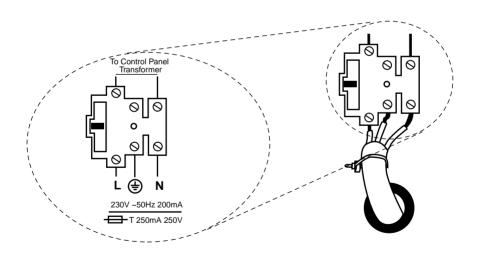


Figure 4. Mains Connection

9850 Wiring

Figures 5 and 6 show the 9850 wiring arrangements. Note these diagrams are shown in the lid of the unit.

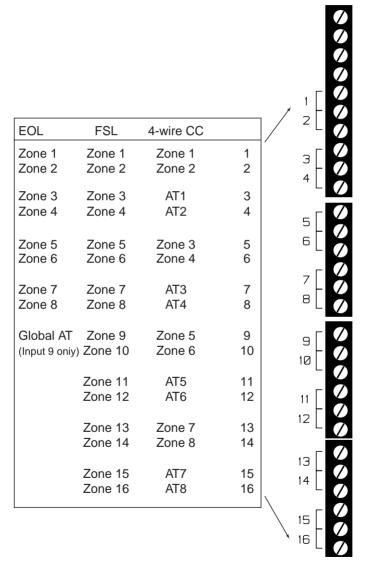


Figure 5. 9850 Wiring

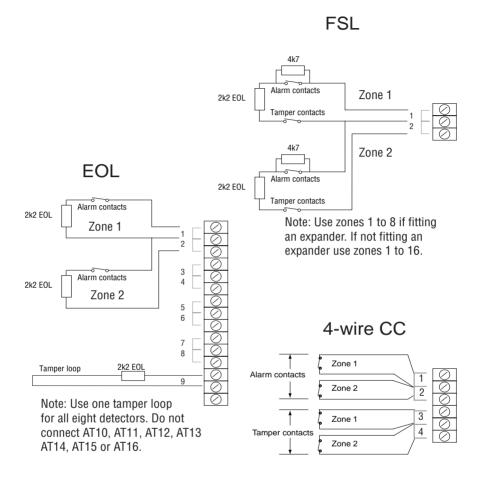


Figure 6. 9850 Wiring

Remote Keypads

Keypad Addressing

The 9850 control unit is supplied with one remote keypad. If you have fitted more keypads then each one must be given a separate "address". Links LK2 to LK4 set the keypad address, as shown in Figure 7.

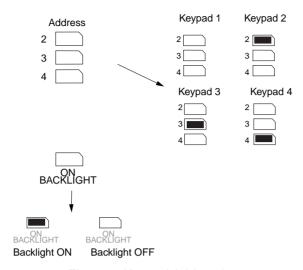


Figure 7. Keypad Addressing.

Keypad Backlight

When supplied from the factory the control unit is configured with the keypad backlight ON. To turn the keypad backlight OFF remove the jumper from the "ON BACKLIGHT" link, shown in Figure 7.

Connecting Keypads, Exit Terminate Buttons and Sounders

Figure 8 shows the connections for any of the remote keypads.

Detector Circuit Connections

The left hand edge of the main PCB provides 24 connectors that can be used for up to 16 zones. During programming use command 21 to configure these connectors as either 4-wire CC zones, two wire FSL, two wire EOL, or two wire FSL plus expander.

Four Wire CC Connections

Figure 9 shows how to connect four wire CC zones. Note that pairs of alarm contacts alternate with pairs of anti-tamper contacts. The control panel provides enough connectors for eight four wire circuits. If you wish to connect 16 four wire circuits you must fit a 9855 expander card (see "Connecting a 9855 Expander").

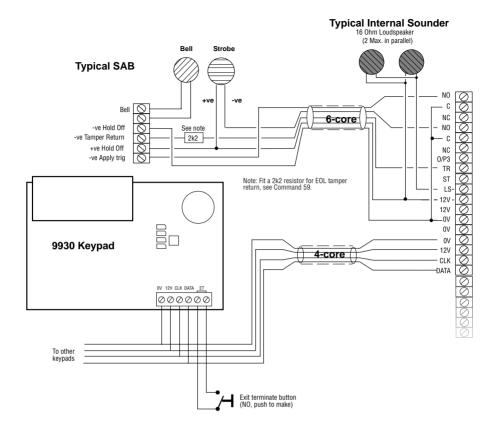


Figure 8. 9850 Keypad and Sounder Connections

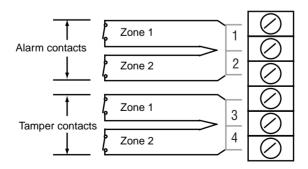


Figure 9. Four Wire Closed Circuit Connections

FSL Connections

The control unit zone connectors provide space for up to 16 FSL zones. If necessary you can connect eight FSL zones to the control unit and eight zones to a 9855 expander (or eight radio zones to a 9955 radio expander). If you choose to use an expander then only the first eight zone connectors on the control unit are active. Remember to use command 21 to select the FSL zones plus expander option.

Each FSL zone is a 'Fully Supervised Loop' using a two wire closed loop. The loop uses two resistors of different values to differentiate between 'Circuit' and 'Tamper' signals: a 2K2 resistor fitted in series at the end of the wired loop (EOL-End-Of-Line), and a 4K7 resistor fitted across the alarm contact, see Figure 10.

With the loop in a normal state and the alarm contacts closed (shorting out the 4K7 resistor), the total resistance of the loop is 2K2. When the alarm contacts open (removing the short from the 4K7 resistor) the resistance of the loop increases to 6K9 and the control unit detects an alarm condition. If a tamper device opens then the loop resistance will be open circuit and the control unit detects a tamper signal.

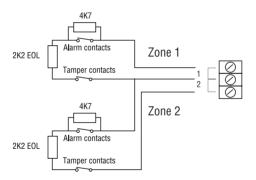


Figure 10. FSL Connections

To connect a detector to an FSL loop you must wire suitable resistors to the detector. Always check resistor colour coding before wiring resistors into circuit, see Figure 11.

The wiring resistance of the cable to the detector (including joints) should be restricted to a maximum of 100 ohms. The recommended maximum cable distance per zone is 200 - 300 metres.



Figure 11. Resistor Colour Code for FSL Resistors

EOL Connections

Each EOL zone is two-wire closed loop that uses a single 2K2 resistor fitted in series with the alarm contacts to differentiate between "Circuit" and short circuit "Tamper" signals. Figure 14 shows how to connect two EOL detectors to adjacent zones. Note that each detector is wired in series to a common anti tamper circuit connected to terminals marked "9". You must connect a single 2K2 resistor in series with the anti tamper circuit.

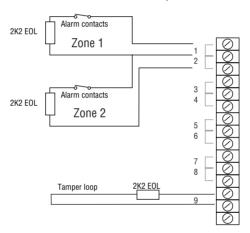


Figure 12. EOL Connections

Connecting a 9855 Expander

Figure 13. shows how to wire a 9855 Expander to the control unit.

Make sure you place the jumper link on the expander in the correct position to select either four-wire CC, or two-wire FSL or EOL.

Once you have connected an expander refer to the instructions supplied in order to connect detectors.

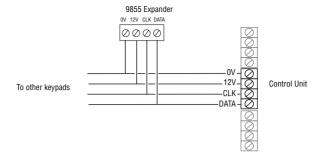


Figure 13. Connecting a 9855

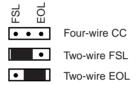


Figure 14. Jumper Positions to Select Connection Types

Using Programmable Outputs

OP1 and 2 are voltage free relay contacts. Use programming command 81 for OP1 and command 82 for OP2

OP3 is a "pull down type" output that provides negative applied control signals. Use command 83 for OP3. The system adjusts the output polarity when you select the output type. Figure 15 shows some example applications for OP3.

Wiring Keyswitches

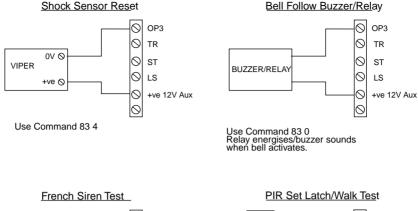
Figure 16 shows the connections for a 9928 Keyswitch Interface.

Note: You can fit only one keyswitch interface per system

Momentary or Continuous Keyswitches

The 9928 can be connected to either momentary or continuous keyswitches, see Figure 16. When using a momentary keyswitch remove the jumper from link M/C. When using continuous keyswitches fit a jumper to link M/C.

Shock Sensor Reset



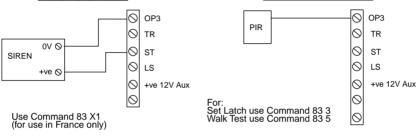


Figure 15. Wiring Examples for Programmable Output OP3

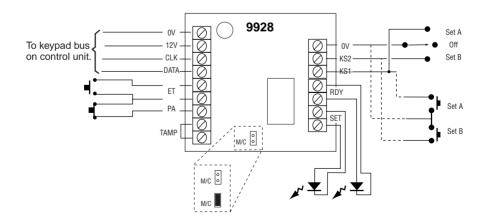


Figure 16. Connecting a 9928 Keyswitch Interface

Installing a Communicator

The 9850 can either be fitted with a Microcom communicator plugged on to the main PCB, or connected to a separate communication device using a wiring harness connecting to interface pins on the main PCB. Use programming commands 101 to 154 to set up the communicator.

Fitting a Microcom Communicator

Caution: Before fitting the Microcom, the control unit must be completely powered down, mains and battery. When reapplying power, the battery must be connected first. Failure to do so may result in damage to the control unit.

Fit the Microcom circuit board as shown in Figure 17. Make sure that you do not bend the long interface pins on the 9850 PCB. Fit four plastic pcb stand offs between the Microcom and the 9850 PCB.

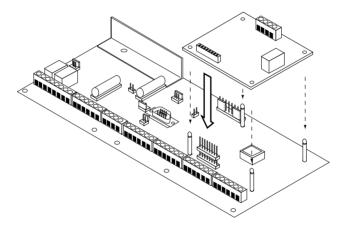


Figure 17. Fitting a Microcom

Connecting the Telephone Line

Connect the telephone line as follows (see Figure 18):

- Using a three core cable (type 1/05mm CW1308), strip back 5mm of two cores and feed through one of the cable entries in the rear of the 9850 casing. Connect the two cores to the terminals, A and B on the Microcom PCB.
- 2. Connect the cable from the A and B terminals on the Microcom to the corresponding terminals on the BT master box.
- 3. If other apparatus is required to share the telephone line with the

Microcom communicator (series apparatus), connect the main apparatus to the series switched line connections marked A1, B1.

Caution: The connection of only one such series apparatus is allowed to be connected between a main apparatus (e.g., telephone) and the PSTN.

Take care to ensure that the A and B line are connected correctly (i.e. correct polarity). The Microcom communicator continuously monitors the line for Ringing tones.

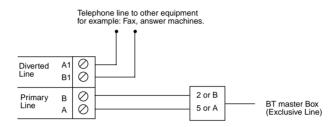


Figure 18. Connecting the Microcom Communicator

Fitting a Plug-by Communicator

The 9850 can be fitted with a communicator or speech dialler (for example the Scantronic 8400, 8440, 660 or RedCare STU). To fit a communicator, follow the instructions below.

Caution: Follow the instructions in the order shown, or you may damage the control unit and/or communicator.

- 1. Disconnect mains and battery power from the control unit and remove the case lid, if the system has already been installed.
- Make any necessary connections from the communicator to the Comms Wiring Harness. Figure 19 shows the outputs available on the free ends of the Comms Wiring Harness.
- 3. Plug the Comms Wiring Harness onto the communications connector on the main PCB.

If the system has already been installed:

- 4. Re-connect the battery.
- Fit the case lid.
- Apply mains power.
- 7. Test communicator operation (see programming commands 151 to 154).

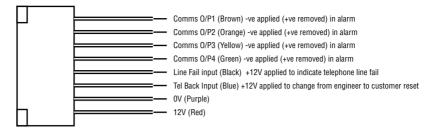


Figure 19. Communications Wiring Harness.

Fitting a Battery

Fit a rechargeable battery into the back of the case. The case provides space for a 12V 7AH battery, or 17AH battery with kit 8136EUR-02.

Initial Start Up

Before applying power to the control unit, ensure that any remote keypad(s) have been addressed and connected, and that expanders, all zone circuits and sounders are connected.

- Connect the battery to the control unit PCB.
- 2. Briefly short the kick start pins together (they are located above battery fuse F-2A, see Figure 4).
 - The green power LED flashes and the internal sounder may sound. Ignore any display at this stage.
- 3. Key-in the factory default user access code: 1234. The internal sounder stops. Ignore any display at this stage.
- 3. Fit the case lid before applying mains power (this also defeats the tamper switch).
- Apply mains power.
 - The Power LED glows steadily.
- 5. Key-in 0 followed by the factory default engineer access code: 7890. (You do not have to remove the control unit lid.)

The display shows: Installer Mode

You are now in programming mode.

Programming

Entering Programming Mode

"3. Installation - Initial Power Up" describes how to enter programming mode for the first time in a new installation. If you wish to enter programming mode at any other time:

- 1. Make sure the system is unset.
- 2. Press 0, then key in the Engineer's code (default 7890).

The display shows:

Installer Mode

You are now in programming mode.

Note: While the system is in programming mode all keypads except the one you are using will be locked, displaying the word "Busy".

Programming Commands

When delivered from the factory the control unit already has default program settings. To change the default programming you must be in programming mode. Then:

- Key in the appropriate command number and press ✓.
 The display shows the current value of the command.
- Key in digits to select the value you require.The display shows the new value.
- Press

 ✓ to store the new value of the command.

If at any time you change your mind, repeat step 1 to 3. The table on the following pages shows the commands and their options. (A "Y" next to a command value shows that it is the factory default.)

The factory default access codes are:

Engineer Code 7890 (567890 for six digit codes)
Access Code User 1 1234 (123456 for six digit codes)

Access Code 2 to 8 **x** 002 to **x** 008 (inactive) (**x**00002...**x**00008)

Duress Code **x**009 (inactive) (**x**00009 for six digit codes)

Notes:

- 1. The factory default Access Codes 02 to 08 and the Duress Code must be changed by USER 1 to a four digit number to activate them. See "9850 User Guide" for a more detailed explanation of changing user access codes.
- 2. To change the default zone descriptions use <Downloader>.

To change:		Key-in:	Notes	Default
Zone nn	nnv	∕v⁄ab nn=	zone number 01 to 16	
(Note: for zones 1 to	9 key	a = Zone	type, one of:	
in "01" to "09".)	•		0 = NU (not used)	Z01 =FEbc
			1 = PA (panic alarm)	Z02=ERbc
			2 = FR (fire zone)	Z03-Z07=NAbc
			3 = NA (normal alarm)	Z08=PA
			4 = 24 (24 hour zone)	Z09-Z16=NU
			5 = FE (final exit)	
			6 = ER (entry route)	
			7 = SA (Shock Analyser)	
			8 = TC (Technical)	
		b = Z	Zone attributes, any of:	
			x 1 = C (chime)	
			x2 = S (soak test)	
			X3 = D (double knock)	
			x 4 = O(Omit allowed)	
			x5 = b (armed in part set	•
			x 6 = c (armed in part set	
			x7 = Shock Analyser sen	• •
			number in the range 1 (lo	west) to 4
-			(maximum)	·
			ive in Part Set B, that is Om	it Allowed. Type
in:		Zone Numb	• • •	
	3 x 5	Normal Ala		
	x 5	Active in Pa	art Set B	
	×4 •/		value of the command.	
Fraince Code				- do 7000
Engineer Code		20√nnnn	nnnn = New engineer co	
Zone Configuration	n	21 🗸 0	Close Circuit 4 wire	Υ
		1	End of Line	
		2	Fully Supervised Loop	us Europolon
		3	Fully Supervised Loop plu	
LS Chime Output		22 √ n	Loudspeaker chime vol	ume
			0 = Off (Keypad only)	

Engineer Code	20 √ nnnn	nnnn = New engineer code	7890
Zone Configuration	21 🗸 0	Close Circuit 4 wire	Υ
	1	End of Line	
	2	Fully Supervised Loop	
	3	Fully Supervised Loop plus Expande	r.
LS Chime Output	22 √ n	Loudspeaker chime volume	
		0 = Off (Keypad only)	
		1=low, 9=max	5
RedCare reset	23 ✔ 0	Off	Υ
	1	On	
Internal Sounder	25✔ 0	LS Timed (Follows external bell)	Y
	1	Continuous	
Sounder Delay on Entry	26 ✓ 0	Bell Delay Off	
	1	Bell Delay On	Υ
Exit fault external sounder	27✔ 0	Internal	Υ
	1	Local	

To change:	Key-in:	Notes Default
Status display	28✔ 0	Status off (180 seconds after setting) Y
	1	Status on
PA Response	30 ✔ 0	Audible Y
	1	Silent
System Reset	33✔ 0	Eng reset off Y
	1	Eng reset on
PA Reset	34✔ 0	PA cust reset Y
	1	PA Eng reset
First circuit response	35✔ 0	Lock out on Y
	1	Re-arm
Alarm Abort	36✔ 0	Abort off Y
	1	Abort on
Day tamper comms	37✔ 0	Day tamper off Y
	1	Day tamper on
Level A Exit Mode	39✔ 0	Timed Y
	1	Terminated
	2	Final door set
System Auto Re-Arm	40 ✔ 0	Rearm Never Y
	1	Rearm 1
	2	Rearm 2
	3	Rearm 3
	4	Rearm Always
Bell Delay	41 ✓ 0	No delay Y
	1	1.5 minutes
	2	3 minutes
	3	5 minutes
	4	10 minutes
	5	15 minutes
	6	20 minutes
Bell Duration	42 ✓ 1	1.5 minutes
	2	3 minutes
	3	5 minutes
	4	10 minutes
	5	15 minutes
	6	20 minutes Y
Level A Entry Time	43 ✓ 1	10 Seconds
	2	20 seconds Y
	3	30 seconds
	4 5	45 seconds 60 seconds
	ა 6	120 seconds
	U	120 30001103

2	To change:	Key-in:	Notes D	efault
3 30 seconds 4 45 seconds 5 60 seconds 6 120 seconds Entry/Exit Volume 45 0 No Entry/Exit tones from Loudspeaker n EE tone volume from LS (1=low, 9=max) 5 CSID Code 50 1 see "Setting Time and Date" Abort reset 53 0 Abort system Abort user Abort user 4/6 Digit Access Codes 56 0 Four digit codes Y 1 Six digit codes. Battery Load Test 57 0 Disabled Y 1 Enabled Day Tamper Indication 58 0 User reset Y 1 Engineer reset Sounder Tamper 59 0 Negative voltage tamper return Y End of line 2k2 resistor. Level B final exit operation 60 0 B=FE = FE (Final exit) Y 1 B=FE = NA (Normal alarm) Level B Entry route 61 0 B=ER = ER (Entry route) Y 1 B=ER = FE (Start entry timer) Level B Exit Mode 62 0 Low Tone Y 1 Instant set Silent set Level B Alarm response 63 0 Keypad Sounder Only Internal Sounders, no comms) Full alarm (comms and sounders) Level B Entry Time 64 1 10 seconds Y 2 Seconds Y 3 30 seconds	Level A Exit Time	44 ⁄⁄ 1	10 Seconds	
## A5 seconds 5 60 seconds 6 120 seconds 7 No Entry/Exit tones from Loudspeaker 8 Et one volume from LS (1=low, 9=max) 5 8 CSID Code 50		2	20 seconds	Υ
5 60 seconds 6 120 seconds Entry/Exit Volume 45 ✓ 0 No Entry/Exit tones from Loudspeaker n EE tone volume from LS (1=low, 9=max) 5 CSID Code 50 ✓ nn Seed code for remote reset 0000 Set Time and Date 51 ✓ see "Setting Time and Date" Abort reset 53 ✓ 0 Abort system Y Abort user 4/6 Digit Access Codes 56 ✓ 0 Four digit codes Y Six digit codes. Battery Load Test 57 ✓ 0 Disabled Y Enabled Day Tamper Indication 58 ✓ 0 User reset Y Engineer reset Sounder Tamper 59 ✓ 0 Negative voltage tamper return Y End of line 2k2 resistor. Level B final exit operation 60 ✓ 0 B=FE = FE (Final exit) Y B=FE = NA (Normal alarm) Level B Entry route 61 ✓ 0 B=ER = ER (Entry route) Y B=ER = FE (Start entry timer) Level B Exit Mode 62 ✓ 0 Low Tone Y Instant set Silent set Level B Alarm response 63 ✓ 0 Keypad Sounder Only Internal Sounders, no comms) Full alarm (comms and sounders) Level B Entry Time 64 ✓ 1 10 seconds 2 20 seconds Y		3	30 seconds	
Entry/Exit Volume 45		4	45 seconds	
Entry/Exit Volume 45 0 No Entry/Exit tones from Loudspeaker		5	60 seconds	
n EE tone volume from LS (1=low, 9=max) 5 CSID Code 50		6	120 seconds	
CSID Code 50 ✓ nn Seed code for remote reset 51 ✓ see "Setting Time and Date" Abort reset 53 ✓ 0 Abort system 1 Abort user 4/6 Digit Access Codes 56 ✓ 0 Four digit codes Six digit codes. Battery Load Test 57 ✓ 0 Disabled Enabled Day Tamper Indication 58 ✓ 0 Level B final exit operation 60 ✓ 0 B=FE = FE (Final exit) B=FE = NA (Normal alarm) Level B Entry route 61 ✓ 0 B=FE = FE (Start entry timer) Level B Alarm response 63 ✓ 0 Keypad Sounder Only Internal Sounders, no comms) Full alarm (comms and sounders) Level B Entry Time 64 ✓ 1 10 seconds 2 20 seconds Y Abort system Y Battery Lodes Battery Lodes Abort system Y Abort system Y Battery Lodes Abort system Y Abort system Y Abort system Y Abort system Y Battery Lodes Abort system Y Abort system Y Battery Lodes Abort system Y Abort system Y Abort system Y Battery Lodes Abort system Y Abort system Y Battery Lodes Abort system Y Abort user Sident set Level B Alarm response 63 ✓ 0 Keypad Sounder Only Internal Sounder & keypad sounders Y Local (all sounders, no comms) Full alarm (comms and sounders) Level B Entry Time 64 ✓ 1 10 seconds Y	Entry/Exit Volume	45 ✓ 0	No Entry/Exit tones from Loudspeake	er -
Set Time and Date 51 ✓ see "Setting Time and Date" Abort reset 53 ✓ 0		n	EE tone volume from LS (1=low, 9=n	nax) 5
Abort reset 53	CSID Code	50 √ nr		0000
1 Abort user 4/6 Digit Access Codes 56 ✓ 0 Four digit codes Y 1 Six digit codes. Battery Load Test 57 ✓ 0 Disabled Y 1 Enabled Day Tamper Indication 58 ✓ 0 User reset Y 1 Engineer reset Sounder Tamper 59 ✓ 0 Negative voltage tamper return Y 1 End of line 2k2 resistor. Level B final exit operation 60 ✓ 0 B=FE = FE (Final exit) Y 1 B=FE = NA (Normal alarm) Level B Entry route 61 ✓ 0 B=ER = ER (Entry route) Y 1 B=ER = FE (Start entry timer) Level B Exit Mode 62 ✓ 0 Low Tone Y 1 Instant set Silent set Level B Alarm response 63 ✓ 0 Keypad Sounder Only Internal Sounder & keypad sounders Y 2 Local (all sounders, no comms) Full alarm (comms and sounders) Level B Entry Time 64 ✓ 1 10 seconds Y 3 30 seconds	Set Time and Date	51•/	see "Setting Time and Date"	
4/6 Digit Access Codes 56	Abort reset	53✔ 0		<u> </u>
Battery Load Test 57 ✓ 0 Disabled Enabled Day Tamper Indication 58 ✓ 0 User reset Engineer reset Sounder Tamper 59 ✓ 0 Negative voltage tamper return End of line 2k2 resistor. Level B final exit operation 60 ✓ 0 B=FE = FE (Final exit) B=FE = NA (Normal alarm) Level B Entry route 61 ✓ 0 B=ER = ER (Entry route) B=ER = FE (Start entry timer) Level B Exit Mode 62 ✓ 0 Low Tone Instant set Silent set Level B Alarm response 63 ✓ 0 Keypad Sounder Only Internal Sounder & keypad sounders Y Local (all sounders, no comms) Full alarm (comms and sounders) Level B Entry Time 64 ✓ 1 10 seconds 20 seconds Y 30 seconds		1	Abort user	
Battery Load Test 57 0 Disabled 1 Enabled Day Tamper Indication 58 0 User reset 1 Engineer reset Sounder Tamper 59 0 Negative voltage tamper return 1 End of line 2k2 resistor. Level B final exit operation 1 B=FE = FE (Final exit) 1 B=FE = NA (Normal alarm) Level B Entry route 61 0 B=ER = ER (Entry route) 1 B=ER = FE (Start entry timer) Level B Exit Mode 62 0 Low Tone 1 Instant set 2 Silent set Level B Alarm response 63 0 Keypad Sounder Only 1 Internal Sounder & keypad sounders Y 2 Local (all sounders, no comms) 3 Full alarm (comms and sounders) Level B Entry Time 64 1 10 seconds 2 20 seconds Y 3 30 seconds	4/6 Digit Access Codes	56✔ 0	Four digit codes	Y
1 Enabled Day Tamper Indication 58 ✓ 0 User reset Y 1 Engineer reset Sounder Tamper 59 ✓ 0 Negative voltage tamper return Y 1 End of line 2k2 resistor. Level B final exit operation 60 ✓ 0 B=FE = FE (Final exit) Y 1 B=FE = NA (Normal alarm) Level B Entry route 61 ✓ 0 B=ER = ER (Entry route) Y 1 B=ER = FE (Start entry timer) Level B Exit Mode 62 ✓ 0 Low Tone Y 1 Instant set 2 Silent set Level B Alarm response 63 ✓ 0 Keypad Sounder Only Internal Sounder & keypad sounders Y 2 Local (all sounders, no comms) 3 Full alarm (comms and sounders) Level B Entry Time 64 ✓ 1 10 seconds 2 20 seconds Y 3 30 seconds		1	Six digit codes.	
Day Tamper Indication 58 0 User reset Engineer reset Engineer reset Sounder Tamper 59 0 Negative voltage tamper return End of line 2k2 resistor. Level B final exit operation 60 0 B=FE = FE (Final exit) B=FE = NA (Normal alarm) Level B Entry route 61 0 B=ER = ER (Entry route) 1 B=ER = FE (Start entry timer) Level B Exit Mode 62 0 Low Tone 1 Instant set 2 Silent set Level B Alarm response 63 0 Keypad Sounder Only Internal Sounder & keypad sounders Y 2 Local (all sounders, no comms) Full alarm (comms and sounders) Level B Entry Time 64 1 10 seconds 2 20 seconds Y 30 seconds	Battery Load Test	57✔ 0	Disabled	Y
1 Engineer reset Sounder Tamper 59 ✓ 0 Negative voltage tamper return 1 End of line 2k2 resistor. Level B final exit operation 60 ✓ 0 B=FE = FE (Final exit) Y 1 B=FE = NA (Normal alarm) Level B Entry route 61 ✓ 0 B=ER = ER (Entry route) Y 1 B=ER = FE (Start entry timer) Level B Exit Mode 62 ✓ 0 Low Tone Y Instant set 2 Silent set Level B Alarm response 63 ✓ 0 Keypad Sounder Only Internal Sounder & keypad sounders Y 2 Local (all sounders, no comms) 3 Full alarm (comms and sounders) Level B Entry Time 64 ✓ 1 10 seconds 2 20 seconds Y 3 30 seconds	-	1	Enabled	
Sounder Tamper 59 ✓ 0 Negative voltage tamper return 1 End of line 2k2 resistor. Level B final exit operation 1 B=FE = FE (Final exit) 1 B=FE = NA (Normal alarm) Level B Entry route 1 B=ER = FE (Entry route) 1 B=ER = FE (Start entry timer) Level B Exit Mode 62 ✓ 0 1 Instant set 2 Silent set Level B Alarm response 63 ✓ 0 Keypad Sounder Only 1 Internal Sounder & keypad sounders Y 2 Local (all sounders, no comms) 3 Full alarm (comms and sounders) Level B Entry Time 64 ✓ 1 10 seconds 2 20 seconds 3 30 seconds	Day Tamper Indication	58✔ 0	User reset	Y
1 End of line 2k2 resistor. Level B final exit operation 60 ✓ 0 B=FE = FE (Final exit) Y 1 B=FE = NA (Normal alarm) Level B Entry route 61 ✓ 0 B=ER = ER (Entry route) Y 1 B=ER = FE (Start entry timer) Level B Exit Mode 62 ✓ 0 Low Tone Y 1 Instant set 2 Silent set Level B Alarm response 63 ✓ 0 Keypad Sounder Only Internal Sounder & keypad sounders Y 2 Local (all sounders, no comms) Full alarm (comms and sounders) Level B Entry Time 64 ✓ 1 10 seconds 2 20 seconds Y 3 30 seconds		1	Engineer reset	
1 End of line 2k2 resistor. Level B final exit operation 60 ✓ 0 B=FE = FE (Final exit) Y 1 B=FE = NA (Normal alarm) Level B Entry route 61 ✓ 0 B=ER = ER (Entry route) Y 1 B=ER = FE (Start entry timer) Level B Exit Mode 62 ✓ 0 Low Tone Y 1 Instant set 2 Silent set Level B Alarm response 63 ✓ 0 Keypad Sounder Only Internal Sounder & keypad sounders Y 2 Local (all sounders, no comms) Full alarm (comms and sounders) Level B Entry Time 64 ✓ 1 10 seconds 2 20 seconds Y 3 30 seconds	Sounder Tamper	59✔ 0	Negative voltage tamper return	Y
1 B=FE = NA (Normal alarm) Level B Entry route 61 ✓ 0 B=ER = ER (Entry route) Y 1 B=ER = FE (Start entry timer) Level B Exit Mode 62 ✓ 0 Low Tone Y 1 Instant set 2 Silent set Level B Alarm response 63 ✓ 0 Keypad Sounder Only 1 Internal Sounder & keypad sounders Y 2 Local (all sounders, no comms) 3 Full alarm (comms and sounders) Level B Entry Time 64 ✓ 1 10 seconds 2 20 seconds Y 3 30 seconds	•	1		
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1 B=ER = FE (Start entry timer) Level B Exit Mode 62 ✓ 0 Low Tone 1 Instant set 2 Silent set Level B Alarm response 63 ✓ 0 Keypad Sounder Only 1 Internal Sounder & keypad sounders Y 2 Local (all sounders, no comms) 3 Full alarm (comms and sounders) Level B Entry Time 64 ✓ 1 10 seconds 2 20 seconds 3 30 seconds	•	1		
1 B=ER = FE (Start entry timer) Level B Exit Mode 62 ✓ 0 Low Tone 1 Instant set 2 Silent set Level B Alarm response 63 ✓ 0 Keypad Sounder Only 1 Internal Sounder & keypad sounders Y 2 Local (all sounders, no comms) 3 Full alarm (comms and sounders) Level B Entry Time 64 ✓ 1 10 seconds 2 20 seconds 3 30 seconds	Level B Entry route	61 √ 0	B=ER = ER (Entry route)	Y
1 Instant set 2 Silent set Level B Alarm response 63 ✓ 0 Keypad Sounder Only 1 Internal Sounder & keypad sounders Y 2 Local (all sounders, no comms) 3 Full alarm (comms and sounders) Level B Entry Time 64 ✓ 1 10 seconds 2 20 seconds Y 3 30 seconds	•	1		
2 Silent set Level B Alarm response 63 0 Keypad Sounder Only Internal Sounder & keypad sounders Y 1 Local (all sounders, no comms) 3 Full alarm (comms and sounders) Level B Entry Time 64 1 0 seconds 2 0 seconds 3 30 seconds	Level B Exit Mode	62 √ 0	Low Tone	Y
Level B Alarm response 63 Keypad Sounder Only Internal Sounder & keypad sounders Y Local (all sounders, no comms) Full alarm (comms and sounders) Level B Entry Time 64 10 seconds 20 seconds Y 30 seconds		1	Instant set	
1 Internal Sounder & keypad sounders Y 2 Local (all sounders, no comms) 3 Full alarm (comms and sounders) Level B Entry Time 64 ✓ 1 10 seconds 2 20 seconds Y 3 30 seconds		2	Silent set	
Level B Entry Time 2 Local (all sounders, no comms) Full alarm (comms and sounders) 10 seconds 2 20 seconds Y 3 30 seconds	Level B Alarm response	63 ✓ 0	Keypad Sounder Only	
Level B Entry Time 2 Local (all sounders, no comms) Full alarm (comms and sounders) 10 seconds 2 20 seconds Y 3 30 seconds	•	1	Internal Sounder & keypad sounder	ers Y
Level B Entry Time 64 ✓ 1 10 seconds 2 20 seconds Y 3 30 seconds		2		
2 20 seconds Y 3 30 seconds		3	Full alarm (comms and sounders)	
3 30 seconds	Level B Entry Time	64 1	10 seconds	
	-	2	20 seconds	Υ
4 AF accords		3	30 seconds	
4 45 seconds		4	45 seconds	
5 60 seconds		_	60 seconds	
6 120 seconds		6	120 seconds	

To change:	Key-in:	Notes Default
Level B Exit Time	65 ✓ 1	10 Seconds
	2	20 seconds Y
	3	30 seconds
	4	45 seconds
	5	60 seconds
	6	120 seconds
Level C Final Exit Operation	n70 ✔ 0	C=FE = FE (Final exit) Y
	1	C=FE = NA (Normal alarm)
Level C Entry Route	71 ~ 0	C=ER = ER (Entry route) Y
	1	C=ER = FE (Start entry timer)
Level C Exit Mode	72 √ 0	Low Tone (follows full set exit mode) Y
	1	Instant set
	2	Silent set
Level C Alarm Response	73 🗸 0	Keypad Sounder Only
•	1	Internal Sounder and keypad sounders Y
	2	All sounders, no comms
	3	Full alarm (comms and sounders)
Level C Entry Time	74 ⁄⁄ 1	10 seconds
•	2	20 seconds Y
	3	30 seconds
	4	45 seconds
	5	60 seconds
	6	120 seconds
Level C Exit Time	75 ✓ 1	10 Seconds
	2	20 seconds Y
	3	30 seconds
	4	45 seconds
	5	60 seconds
	6	120 seconds
Output 1 Type, one of	81 ✔ 0	Bell Y
	1	EE follow
	2	Armed lamp
	3	Set latch
	4	Shock sensor reset
	5	Walk test
	6	Ready lamp
	7	24 hour alarm
	8	Strobe
	9	Smoke sensor reset
	X 1	Siren Test

To change:	Key-in:	Notes Defa	ult
Output 2 Type, one of	82 ✓ 0	Bell	
	1	EE follow	
	2	Armed lamp	
	3	Set latch	
	4	Shock sensor reset	
	5	Walk test	
	6	Ready lamp	
	7	24 hour alarm	
	8	Strobe	Υ
	9	Smoke sensor reset	
	x 1	Siren Test	
Output 3 Type, one of	83 🗸 0	Bell	
	1	EE follow	
	2	Armed lamp	
	3	Set latch	Υ
	4	Shock sensor reset	
	5	Walk test	
	6	Ready lamp	
	7	24 hour alarm	
	8	Strobe	
	9	Smoke sensor reset	
	x 1	Siren Test	
Burg Comms Rearm	85✔ 0	Latched	Υ
	1	Rearm	
Dual ply entry	86✔ 0	Off	Υ
	1	On (not recommended in U.K.)	
Dual key PA	87✔ 0	Off	Υ
	1	On	
Alarm confirmation	89✔ 0	Confirm off	Υ
	1	Confirm on	
Event log*	90 🗸 0	Print Event log	
_	1	View earlier events	
	3	View later events	
	8	Print config	
	×	Cancel printing and viewing	
	✓	toggle time/date display	
Test Output 1*	91🗸	Output 1 operates, press x or v to end test.	
Test Output 2*	92🗸	Output 2 operates, press ✗ or ✔ to end	
•		test.	
Test Output 3*	93✔	Output 3 operates, press ✗ or ✔ to end	
•		test.	

To change:	Key-in:	Notes	Default
Test Internal Sounder*	94🗸	Int. sndr operates,	
		press x or v to end test.	
Test Keypad Sounder*	95✔	Kpd sndrs operate,	
		press x or v to end test.	
Engineer Walk Test*	97✔	Zn indication and chime of	perate when
		cct open	
	√ (C	clear)	End walk test
Load defaults	9811	Load defaults	
Leave programming	99•⁄		

^{*}See "5. Testing"

Communications Programming

To change:	Key-in:		Notes
Default			
Call mode	101✔ 0	Disabled	Υ
	1	Single	
	2	Alternate	
	3	Dual	
Reporting type	103✔ 0	Fast format	Υ
	1	Contact ID	
	2	SIA I	
	3	SIA II	
Line fail response	106 ✓ 0	Disabled	
•	1	Audible	Υ
	2	Silent	
Line integrity checking	107✔ 0	Integrity off	Υ
	1	Integrity on	
Dynamic testing	108✔ 0	Dynamic off	Υ
	1	Dynamic on	
Three way calling (UK)	109✔ 0	Three way off	Υ
	1	Three way on	
Download Mode	110 √ a √	/	
	a is e	either:	
	0	Local	Y
	1	Remote	
Rings to answer	112 0	3 rings	
Downloading option	1	5 rings	Υ
.	2	7 rings	
	3	10 rings	
	4	15 rings	

To change:	Key-in:	Notes	Default
Answer on one ring	113✔ 0	One ring off	Υ
Downloading option	1	One ring on	
Access Mode	114 0	Callback off (attended)	Υ
	1	Callback on	
	2	Callback any (unattended)	
Communicator Tel No 1	115//	Maximum 31 digits	
Communicator Tel No 2	116	Maximum 31 digits	
Account No	117 //	Maximum 6 digits	
Downloader Tel No 1	118	Maximum 31 digits	
Downloader Tel No 2	11944	Maximum 31 digits	
Fast Format channels	121 √ a √ l	b 🗸	
For Microcom	<u>a is t</u>	he channel number 1 to 8	
Communicator	<u>b is c</u>	one of the following:	
	0	Not Used	
	1	Fire	Υ
	2	PA	Υ
	3	Burglar	Υ
	4	Open/Close	Υ
	5	Alarm Abort	
	6	Technical Alarm	
	7	Alarm Confirmation	
	8	RF Detector Low Battery	
	9	RF Supervision Loss	
	× 1	Jamming	
	x 2	AC Fail	
	x 3	Tamper Alarm	
	x 4	Open	
	× 5	Close	
	× 6	Zone Omitted	
Restoral reporting	123✔ 0	Restore off	Υ
	1	Restore on	
Reverse Open/Closed	124 ✔ 0	Disabled	Υ
	1	Reverse	
No Close if More Than	125 √ 0	Disabled	Υ
1 Zone Omitted	1	Enabled	

To change:	Key-in:	Notes	Default
Country	126 ✔ nn		
nn = country, one of:			
0 = UK (Y)	5 = Italy	x 0 = Ireland	
1 = NL	6 = Spain	x 1 = OEM 1	
2 = Belg. (Flemish)	7 = Denmark	x 2 = OEM 2	
3 = Belg. (French)	8 = Norway		
4 = France	9 = Sweden/Fin	land	
Note: If you carry out this selected country.	s command then	the system will load all	I defaults for the
Extended Report mode	9 131 € 0	Basic	Υ
	1	Summary	-
	2	Intermediate	
	3	Full	
SIA Tones	132 🗸 0	Bell 103	Υ
	1	CITT V21	•
Contact ID Options	143✔ 0	Mode Basic	Υ
•	1	Mode Basic + Restor	re
Plug by Comms Outpu	ı t 1 151 ∕ 0	Output off (normally I	high)
	1	Fire	Υ
	2	PA	
	3	Burglar	
	4	Open/Close	
	5	Alarm Abort	
	6	Technical Alarm	
	7	Alarm Confirmation	
	8	RF Detector Low Bat	tery
	9	RF Supervision Loss	
	x 1	Jamming	
	x 2	AC Fail	
	x 3	Tamper Alarm	
	x 4	Open	
	x 5	Close	
	x 6	Zone Omitted	
Plug by Comms Outpu		Default 2 PA	See command 151
Plug by Comms Outpu		Default 3 Burglar	See command 151
Plug by Comms Outpu	ıt 4 154 √	Default 4 Open/Clos	seSee command 151

Leaving Programming Mode

When all programming has been completed:

1. Key-in '99 ✓' at the keypad

The display shows: 99:Exit Eng?

Press ✓.

The display shows: 99: Checking Sys followed by the time and date.

The system is now in user mode.

Note: If there is a fault on the system , for example an open tamper circuit, the display shows this and will not return to Day mode. Press ✔ (Clear) and rectify the faults

Engineer Reset

To perform an Engineer Reset:

- 1. Check that the display is showing the alarm condition.
- 2. Key in 0 followed by the Engineer's code (default 7890), followed by 99 ✔✔. The display shows the time and date.

Re-entering Programming Mode

You can go back into programming mode whenever the system is unset and not in alarm:

1. Key in 0 followed by the Engineer's code (default 7890).

The display shows: Installer Mode

You are now in programming mode.

Restoring the Access Codes (1st stage reset)

If the user and/or engineer codes are lost, then:

- 1. First remove mains power and then open the case and disconnect the battery.
- 2. Identify the NVM Reset and Kick Start pins on the main pcb.
- 3. Short the NVM Reset pins together using a small wire link.
- 4 Short the Kick Start pins together and reconnect the battery.
- 5. Remove the short from the NVM Reset and Kick Start pins.

The control unit loads the factory default access codes: User 1: 1234 or 123456 (if six digit codes selected in command 56). Engineer: 7890 or 567890 (if six digit codes selected in command 56).

- 6. Close the control unit and apply mains power.
- 7. Carry out an engineer reset.

Restoring All Factory Default Programming

If you wish to restore all factory default options then:

- 1. Enter programming mode (if you are not already there).
- 2. Key in 98 ✓ at the keypad.

The display shows:

98:Load Default

3. Press 1. (You can press **x** to stop the procedure if you change your mind at this stage.)

Press

The keypad gives a double confirmation tone and the system loads the factory default command values, erasing all previously programmed values.

Notes: The log is protected and cannot be erased by the Installer.

Working with the Downloader

Download Mode (Command 110)

The 9850 can be programmed from a PC using <Downloader> software. You can connect the PC to the control unit either over the telephone network, or locally using a cable.

Use command 110 to manually connect the control unit to the PC.

Local (0) To connect the control unit to a PC (for example a laptop)

using a local cable key in 110

✓ 0

✓.

Remote (1) To automatically answer calls coming from a remote PC

over the telephone network key in 110 ✔ 1 ✔. You will also need to use commands 112, 113. (Note that Secure

callback does not work with this option.)

Note: The control unit will leave command 110 if <Downloader> does not make a call within 30 minutes.

While the control unit is connected to the PC you can upload its programming configuration into the <Downloader> in order to inspect it. Using <Downloader> you can change the configuration and then transmit the new configuration back to the control unit. If you do not wish to change the con-

<Downloader> you can change the configuration and then transmit the new configuration back to the control unit. If you do not wish to change the configuration you can simply monitor the state of the control unit and zones from the PC.

Use command 114 if you want the control unit to answer incoming calls from <Downloader> without an engineer being present.

Rings to Answer (Command 112)

Use this command to set the number of rings that the control unit waits before answering an incoming call from a PC trying to connect over the telephone network. See "Programming Commands" for the available options.

Answer on One Ring (Command 113)

(Answer phone defeat) Use this feature if the alarm system shares a line with other equipment.

One ring off (0) Disabled.

One ring on (1)

<Downloader> "warns" the alarm system that a call is coming by ringing the alarm system number, waiting for between one and two rings and then hanging up. The alarm system now knows to expect a call within the next 10 to 90 seconds. <Downloader> then rings the alarm system again, within 10 to 90 seconds. The alarm system answers after the first ring.

Note: When using "Answer on 1 Ring" set the number of rings in "Rings to Answer" (C112) to a higher number than that used by the equipment sharing the telephone line with the alarm system. If you do not, then the other equipment will never answer any incoming calls.

Access Mode (Command 114)

This function allows you to provide extra security when a remote PC is dialling into the system. Once the PC is connected to the system then the <Downloader> has access to all system programming commands. If you wish to provide secure access then either use Option 0 or Option 1. Alternatively you can use option 1 in command 110 if you want an engineer present to manually connect to the remote PC.

Option 0 Callback off (Call Out Only).

Operation: Someone must start a call to the remote PC manually using Command 0 in User Mode. User command 0 calls the first <Downloader> telephone number (see command 118)

(see command 118).

Option 1 Callback on (Secure Callback).

Operation: When the remote PC calls, the system waits for the set number of rings (see command 112) and then answers. The remote PC sends a panel ID, the <DOWN-LOADER> software version, and indicates which of the two Downloader Telephone Numbers to use (see commands 118/119). The system checks that the remote PC is sending the correct panel ID, and is using the correct <DOWNLOADER> software version. If these items don't

match then the system hangs up. If the items do match then the system hangs up and, after a short delay, the system seizes the telephone line and calls the PC using the indicated Downloader Telephone Number.

Note: Secure Call Back must be Disabled (Default) until the first "attended" upload has been performed. This first upload can be carried out either using command 110 option 1, or using command 114 option 0.

Option 2 Callback any (Unattended Mode).

Operation: The control unit answers as soon as the number of rings set in commands 112 and 113 have elapsed.

Note: The <Downloader> operator can choose to use Secure Callback, even though the alarm system is programmed for Unattended Mode.

Radio Frequency Expander

Introduction

The 9955 RFX is a Class 6 Radio Expander that allows you to connect up to eight radio detectors to a 9750 or 9850 system. In addition the expander also provides for up to six telecommands or PA transmitters.

The RFX communicates with the control panel using the same wiring as the remote keypads. The radio detectors operate on 868.6625MHz.

The RFX can work with the following devices:

- a) **719r.** A photoelectric smoke chamber type detector.
- b) 715r. A Passive Infra Red (PIR) movement detector with 15m standard range. This detector has a three minute lockout time after detection, in order to lengthen battery life.
- c) **725r.** A Remote Setting Device (also known as a "telecommand") that can be used to full set, part set or unset the system. The 725r can also be used as a Panic Alarm.
- d) **726r.** A small radio transmitter that can be used to start a PA alarm.
- e) **735r.** A universal transmitter that can be used as a door contact or for connecting hardwired inputs.
- f) **747r.** A Go/No Go test meter that provides a simple method for surveying potential radio sites.
- g) **746r.** A test transmitter used with the 747r for surveying potential user sites.

Each radio detector and remote setting device contains a digital identity code that the RFX unit 'learns' during installation. The code is one of over 16 million possibilities. This ensures that the RFX unit will not respond to any other detectors or remote setting switches apart from the ones it has learned. Figure 20 shows the interior of the RFX unit.

Note: The RFX is designed to work with the 9750 and 9850 control units. Do not attempt to connect the RFX to any other control unit.

Radio Site Survey

You will need a 747rEUR Go/No Go test meter and a 746rEUR test transmitter.

- 1. Place the transmitter at the proposed site for the RFX and switch on. The transmitter sends out a test message every 3.5 seconds. *Note: the transmitter shuts itself down after 30 minutes.*
- 2. Switch the Go/No Go test meter on and walk around the premises.

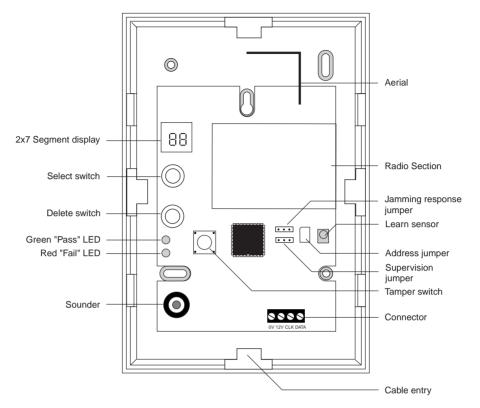


Figure 20. Inside the RFX Unit

- Hold the test meter at each proposed location for detectors. The test meter will show a green "Go" LED if the signal strength is adequate. (You must hold the meter in position for at least 5 seconds.)
- Move to a different location to improve the signal strength if the meter shows a red "No Go" LED. Make sure the new location is suitable for the detector.
- Change the location of the test transmitter if you cannot find a proposed detector location with a suitable signal strength. Make sure that the user agrees to the new location for the RFX.

Note: Do not assume that radio works from every location.

DO site the RFX:

- a) In a convenient location to connect to the control unit or a remote keypad.
- b) Within the protected area.

Ensure that there is a clear space around the RFX to allow it to receive a good quality radio signal.

Do NOT site the RFX:

- a) Outside the area covered by the alarm system.
- b) Near ground level.

Do NOT site the RFX or detectors:

- a) Close to or on large metal structures, for example: metal doors or frames, water tanks, cars, fridges and freezers.
- b) Closer than one metre to mains wiring and metal water or gas pipes.
- c) Inside steel enclosures.
- d) Next to high voltage electrical equipment, or electronic equipment, particularly computers, photocopiers or other radios.

Connecting the RFX

Figure 21 shows the connections for the RFX to the alarm system control unit. Note: use the cable entry at the bottom of the case. Do not feed cable through the top of the case since this will interfere with the aerial.



Figure 21. RFX Connections

Putting the RFX into Learn Mode.

To make the RFX learn transmitters you must connect the unit to a 12VDC supply. Take the supply from the alarm system control unit by connecting. Alternatively, you can power the RFX temporarily by connecting a 12V battery to the 12V and 0V connectors. Once the RFX has learned the detectors it will retain the information if you remove power.

The RFX will go into learn mode when you apply power for the first time with the lid removed. On going into learn mode the display shows "88" for a few seconds and then "--". You hear a short double beep.

Leaving and Returning to Learn Mode

To leave learn mode refit the RFX case lid.

Note: You MUST leave learn mode before removing power from the RFX.

To return to learn mode while power is present simply remove the RFX case lid and press Select. The display shows "--" when the RFX is in learn mode.

Learning Transmitters

To make the RFX learn any transmitter:

- 1. If you have not already done so, put the RFX in learn mode.
- 2. Make sure the activity LED on the transmitter is pointing at the Learn sensor on the RFX and no more than 100 mm away.
- 3. Activate the transmitter. (If necessary, activate the tamper on detectors.) Make sure the light from the activity LED shines on the RFX Learn sensor. The RFX gives a short double beep if it successfully learns the transmitter. For PAs and telecommands the display shows the total telecommands learned, for example "bar alternating with a digit that represents the signal strength. For detectors the display shows the zone number on the right, alternating with the signal strength on the left.

Note: The RFX gives a single low tone if it cannot learn the detector .

4. Repeat steps 2 and 3 for all the other transmitters you wish the RFX to learn. Remember that the RFX can learn a total of six telecommands or PA transmitters.

To Learn Detectors to Specific Zones

If you want to learn a detector to a specific zone, then:

- 1. If you have not already done so, put the RFX in learn mode.
- Press Select until the display shows the zone number that you want.
 If the display is steady then the RFX has already learned a detector for that zone. If the display is flashing then the zone is free.
- 3. Make sure the activity LED of the detector is pointing at the Learn sensor on the RFX and no more than 100mm away.
- Activate the detector. (If necessary, activate the tamper.) Make sure the light from the activity LED shines on the RFX Learn sensor.
 The RFX gives a short double beep if it successfully learns the detector.

The RFX gives a short double beep if it successfully learns the detector. The display shows the zone number on the right, alternating with the signal strength on the left.

Note: The RFX gives a single low tone if it cannot learn the detector .

4. Repeat steps 2 to 4 for all the other detectors you wish the RFX to learn.

Deleting Detectors

If you want to delete a single detector that the RFX has already learned:

- 1. If you have not already done so, put the RFX in learn mode.
- 2. Press Select repeatedly until the display shows the zone number of the transmitter.
- Press and hold Delete continuously for four seconds.
 After four seconds the RFX gives a short double beep and the display shows "--". The RFX has deleted the detector.

Deleting Telecommands and PA Transmitters

You cannot delete a single telecommand or PA transmitter from the RFX. To delete one of these devices you must delete all telecommands and PAs and then make RFX relearn the ones that you wish to keep.

- 1. If you have not already done so, put the RFX in learn mode.
- 2. Press Select until the left hand digit of the display shows a "t ".
- Hold down Delete for four seconds.
 After four seconds the RFX gives a short double beep and the display shows "--". The RFX has deleted ALL telecommands and PA transmitters.

Displaying the Received Signal Strength

If you want to show the signal strength from a single detector that the RFX has already learned, then:

- 1. Put the RFX in learn mode, if you have not already done so.
- Press Select until the display shows the zone number, or PA/telecommand count.
 - Both the green Pass LED and the red Fail LED should be off.
- 3. Activate the telecommand, PA, or zone detector associated with the number on the display.
 - The green Pass LED glows if the signal is strong enough, the red Fail LED glows if the signal is too weak. The display alternates between the zone number and the signal strength. Signal strength 2 is the minimum acceptable strength for a reliable signal.
- 4. Press Select again to change the zone number and extinguish the Pass and Fail LEDs. If you want to retest the same zone press Select until the display shows the correct zone number.
- 5. Repeat steps 2 to 4 to obtain a new reading of the received signal strength.

Note that when the display shows a zone number then RFX will ignore all other zones and PA/telecommands. If the display shows the telecommand count the RFX will detect any PA/telecommand, but ignore all zones.

725R Remote Setting Device

The user can employ the 725R Remote Setting Device to set, unset and part set the 9750 and 9780 control units (see Figure 22).

In addition, pressing $\hat{\theta}$ (Full) and $\hat{\theta}$ (Off) at the same time will cause a Panic Alarm. The RFX can use up to six 725R Remote Setting Devices.

The 725R is powered by alkaline cells (Duracell DL 1/3N or CR 1/3N or K58L) which are available from any major high street camera store.

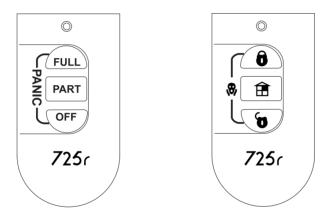


Figure 22. 725R Remote Setting Device

726R Personal Attack Transmitter

To activate the PA the user presses the two orange keys together. A third black key allows the user to lock one of the orange keys in the off position, making the unit safe to carry in a pocket. The RFX can use up to six 726Rs.

The 726R is powered by a lithium cell which is soldered in. The complete unit must be returned to the Cooper Security Service Department for battery replacement.

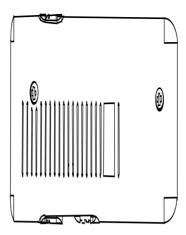


Figure 23. 726R Personal Attack Transmitter

715r Passive Infra Red

The 715r Passive Infra Red (PIR) is an indoor detector designed to work with the RFX. The PIR detects movement of body heat. The detector has a fan shaped sensitive area approximately 15 metres in radius.

The case is protected by an internal tamper switch. The back of the case can be modified by removing a cutout to provide a wall tamper.

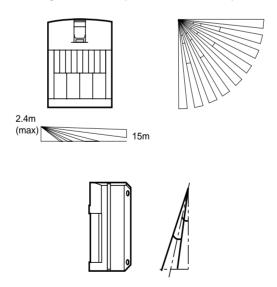


Figure 24. 715r Passive Infra Red

719r Smoke Detector

There are two components to the smoke detector, a 719r Transmitter built into a plastic adaptor ring, and the detector body itself. When smoke triggers the detector it causes the transmitter to send a signal to the RFX. If the battery of the smoke detector is low then the detector starts giving a series of short "beeps". The transmitter sends a low battery signal if its own batteries are low.

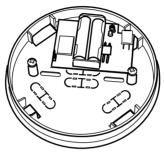


Figure 25. 719r Transmitter

735R Universal Transmitter

The 735R Universal Transmitter is designed to work with the RFX. The transmitter signals the RFX when the associated magnet moves away from the case, and sends a restore signal when the magnet is realigned. The case is protected by an internal/back tamper switch (see Figure 26). The 735R is powered by two AAA alkaline cells.

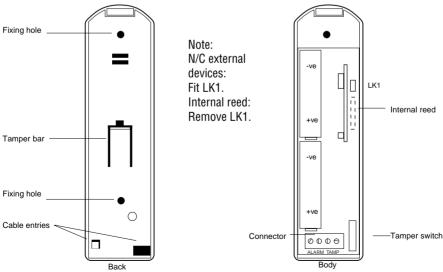


Figure 26. Inside 735R Universal Transmitter

Connecting External Door Contacts or N.C. Switches

You can wire external Normally Closed devices (for example the 20mm Quikfit) to the 735r Universal Transmitter. You can connect several contacts in series, but the control unit will treat them all as one zone. Do not use more than 10m total cable length from the 735r to the last external contact.

- 1. Remove the wire links from the connector.
- 2. Connect Normally Closed contacts wired as shown in Figure 27.
- Make sure the link "LK1" is fitted.
- Check that each of the contacts activates the detector.

If you remove the external contacts at a later date, make sure you replace the wire links on the Alarm and Tamper connectors and remove link "LK1" in order to use the internal reed switch.

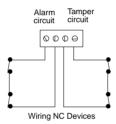


Figure 27. Wiring NC Devices to the 735R

9850 Fault Finding

User Facilities

Fully Setting the System

LCD Keypad

[Access Code] + [Level A Key]

Arming Station

[Access Code] + [No. 1 Key]

725r Remote Setting Device

[Press "Full" or "Closed Lock" Symbol] (See Figure 22)

Keyswitch

[Turn Keyswitch to "Full"]

Part Setting

LCD Keypad

[Access Code] + [Level B Key]

Arming Station

[Access Code] + [No. 2 Key]

725r Remote Setting Device

[Press "Part" or "House" Symbol] (See Figure 22)

Keyswitch

[Turn Keyswitch to "Part"]

Unsetting the System

LCD Keypad

[Access Code]

Arming Station

[Access Code]

725r Remote Setting Device

[Press "Off" or "Open Lock" Symbol] (See Figure 22)

Keyswitch

[Turn Keyswitch to "Off"]

After an Alarm

Disarming the System

[Access Code]

User Facilities 9850

Resetting the System

Customer Reset

[Access Code] + [tick]

Remote Reset

[Access Code] + [tick] + [Note Reset Code] + [Phone Alarm Company] + [Reset Code]

Special Functions

From the 9930 keypad (but not the 9925 arming station) you can perform a number of other functions, apart from setting and unsetting the system. These functions are:

[Access code] + A (B or C) + X	Omit zone while setting.
[Access code] + X	Omitting 24 hour zones.
[Access code] + 4	Changing access codes (master code only).
[Access code] + 5	Reading the system log.
[Access code] + 6	Setting the time and date (master code only).
[Access code] + 7	Turning the chime on or off.
[Access code] + 8	Testing the sounders.
[Access code] + 9	Testing the zones.
[Access code] + 0	Call out to <downloader>.</downloader>